

Eulerian Angular Velocities [msl26]

The rotation of a rigid body is described by the vector $\vec{\omega}$ of angular velocity. In general, this vector changes magnitude and direction in both coordinate systems (x_1, x_2, x_3) and (x'_1, x'_2, x'_3) .

The most natural formulation of the equations of motion for a rigid body is in the body frame (x_1, x_2, x_3) . They are called Euler's equations.

However, the solution is incomplete unless we know how to express the vector $\vec{\omega}$ in the frame (x'_1, x'_2, x'_3) , which is typically the frame of the observer.

Eulerian angular velocities:

$$\begin{aligned} \dot{\phi} & \text{ directed along } z'\text{-axis.} \\ \dot{\theta} & \text{ directed along line of nodes.} \\ \dot{\psi} & \text{ directed along } z\text{-axis.} \end{aligned}$$

Projections onto axes of (x_1, x_2, x_3) :

$$\begin{aligned} \dot{\psi}_1 &= 0, \quad \dot{\psi}_2 = 0, \quad \dot{\psi}_3 = \dot{\psi}. \\ \dot{\theta}_1 &= \dot{\theta} \cos \psi, \quad \dot{\theta}_2 = -\dot{\theta} \sin \psi, \quad \dot{\theta}_3 = 0. \\ \dot{\phi}_1 &= \dot{\phi} \sin \theta \sin \psi, \quad \dot{\phi}_2 = \dot{\phi} \sin \theta \cos \psi, \quad \dot{\phi}_3 = \dot{\phi} \cos \theta. \end{aligned}$$

Projections onto axes of (x'_1, x'_2, x'_3) :

$$\begin{aligned} \dot{\phi}'_1 &= 0, \quad \dot{\phi}'_2 = 0, \quad \dot{\phi}'_3 = \dot{\phi}. \\ \dot{\theta}'_1 &= \dot{\theta} \cos \phi, \quad \dot{\theta}'_2 = \dot{\theta} \sin \phi, \quad \dot{\theta}'_3 = 0. \\ \dot{\psi}'_1 &= \dot{\psi} \sin \theta \sin \phi, \quad \dot{\psi}'_2 = -\dot{\psi} \sin \theta \cos \phi, \quad \dot{\psi}'_3 = \dot{\psi} \cos \theta. \end{aligned}$$

Instantaneous angular velocity in the frame (x_1, x_2, x_3) : $\vec{\omega} = (\omega_1, \omega_2, \omega_3)$.

$$\begin{aligned} \omega_1 &= \dot{\phi}_1 + \dot{\theta}_1 + \dot{\psi}_1 = \dot{\phi} \sin \theta \sin \psi + \dot{\theta} \cos \psi. \\ \omega_2 &= \dot{\phi}_2 + \dot{\theta}_2 + \dot{\psi}_2 = \dot{\phi} \sin \theta \cos \psi - \dot{\theta} \sin \psi. \\ \omega_3 &= \dot{\phi}_3 + \dot{\theta}_3 + \dot{\psi}_3 = \dot{\phi} \cos \theta + \dot{\psi}. \end{aligned}$$

Instantaneous angular velocity in the frame (x'_1, x'_2, x'_3) : $\vec{\omega}' = (\omega'_1, \omega'_2, \omega'_3)$.

$$\begin{aligned} \omega'_1 &= \dot{\phi}'_1 + \dot{\theta}'_1 + \dot{\psi}'_1 = \dot{\psi} \sin \theta \sin \phi + \dot{\theta} \cos \phi. \\ \omega'_2 &= \dot{\phi}'_2 + \dot{\theta}'_2 + \dot{\psi}'_2 = -\dot{\psi} \sin \theta \cos \phi + \dot{\theta} \sin \phi. \\ \omega'_3 &= \dot{\phi}'_3 + \dot{\theta}'_3 + \dot{\psi}'_3 = \dot{\psi} \cos \theta + \dot{\phi}. \end{aligned}$$

Magnitude of angular velocity: $|\vec{\omega}|^2 = |\vec{\omega}'|^2 = \dot{\phi}^2 + \dot{\theta}^2 + \dot{\psi}^2 + 2\dot{\phi}\dot{\psi} \cos \theta$.