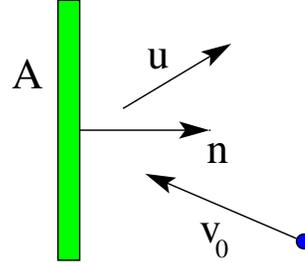


Kinetic forces and mobility [tln43]

Consider a *single-velocity beam*: a shower of particles with mass m , all with velocity \vec{v}_0 , distributed randomly in space with particle density n_0 .

Situation #1: A hard wall of area A and normal unit vector \vec{n} moves with velocity \vec{u} through the path of the single-velocity beam. Find the kinetic force experienced by the wall.



Rate of collisions (viewed from the rest frame of the wall):

$$\frac{dN}{dt} = -n_0 A [\vec{n} \cdot (\vec{v}_0 - \vec{u})] \quad \text{if } \vec{n} \cdot (\vec{v}_0 - \vec{u}) < 0.$$

Momentum transfer per collision: $\Delta\vec{P} = 2m\vec{n} [\vec{n} \cdot (\vec{v}_0 - \vec{u})]$.

Kinetic force: $\vec{F} = \frac{dN}{dt} \Delta\vec{P} = -2mn_0 A \vec{n} [\vec{n} \cdot (\vec{v}_0 - \vec{u})]^2$.

Situation #2: Consider a heavy hard sphere of radius R moving with velocity \vec{u} in the path of a single-velocity beam of light particles (mass m , velocity \vec{v}_0 , density n_0). The kinetic force experienced by the sphere is calculated in exercise [tex68]:

$$\vec{F} = \pi m n_0 R^2 |\vec{v}_0 - \vec{u}| (\vec{v}_0 - \vec{u}).$$

Situation #3: The mobility constant μ in the equation $\vec{u} = \mu \vec{F}_{app}$ relates the steady state velocity \vec{u} of an object moving through a fluid to the external force applied to the object. In steady-state motion, the external force is balanced by the kinetic force \vec{F} exerted by the fluid particles on the object: $\vec{F}_{app} = -\vec{F}$. The kinetic force exerted by a dilute gas (density n , particle mass m , temperature T) on a slowly moving heavy hard sphere (radius R , velocity \vec{u} with $u \ll \langle v \rangle$) is calculated in exercise [tex69]:

$$\vec{F} = -\frac{8}{3} \sqrt{2\pi m k_B T} R^2 n \vec{u}.$$